

6.1 MR Image Formation

Matrix, Gradients & Signals Image formation & k-space

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Outline

- Imaging Matrix
- Gradients & Signals
- Phase, Frequency and Amplitude
- Slice selection
- Phase encoding
- Frequency encoding

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Slide # 2

Objectives

Upon completion of this course, the attendee should...

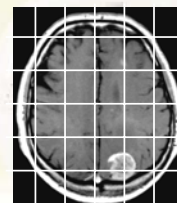
1. Learn about the matrix.
2. Understand the MR signals and how they are affected by gradients
3. Learn the concept phase, frequency & amplitude.
4. Understand image formation, slice selection, phase encoding, frequency encoding
5. Understand the concept of k-space.

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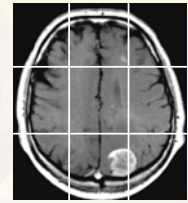
Slide # 3

Imaging Matrix

- Digital images are created with a matrix
- Smallest unit of the digital image is a pixel



6 x 6



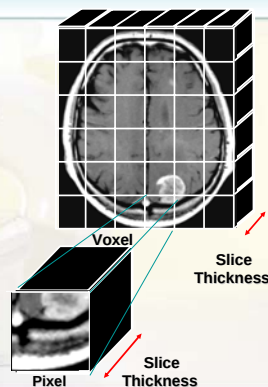
3 x 3

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Slide # 4

Pixel, Voxel

- In MRI slices are acquired
- The voxel is a 3d volume element
- The face of the voxel is the pixel

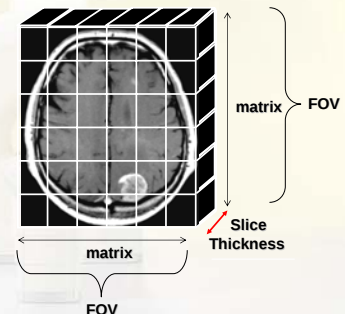


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What makes up a digital image?

- The size of the area imaged in MRI is the field of view (FOV)
- The number of pixels (rows x columns) is the matrix
- The depth is the slice thickness



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Slide # 6

Calculating pixel size

- to calculate the pixel size
- to calculate the voxel size

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Imaging

Calculating pixel & voxel size

- Isotropic voxel

$$\frac{\text{FOV Matrix}}{\text{Matrix}} = \frac{\text{FOV Matrix}}{\text{Matrix}} = \text{Thickness}$$
- Pixel size

$$\frac{\text{FOV Matrix}}{\text{Matrix}} \times \frac{\text{FOV Matrix}}{\text{Matrix}}$$
- Area of the Pixel (mm^2)

$$\frac{\text{FOV Matrix}}{\text{Matrix}} \times \frac{\text{FOV Matrix}}{\text{Matrix}}$$
- Voxel Volume (mm^3)

$$\frac{\text{FOV Matrix}}{\text{Matrix}} \times \frac{\text{FOV Matrix}}{\text{Matrix}} \times \text{Thickness}$$

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Imaging

Pixel Size and Matrix

- higher matrix
- smaller pixel
- less tissue in the pixel
- higher resolution

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Imaging

Pixel Size and FOV

- smaller FOV
- smaller pixel
- less tissue in the pixel
- higher resolution

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Imaging

Pixel Size and Slice thickness

- smaller thickness
- smaller pixel
- less tissue in the pixel
- higher resolution

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Imaging

Imaging Planes

- What Views (Planes)
 - Sagittal
 - Axial
 - Coronal
 - Oblique
- What Contrast
 - TR
 - TE

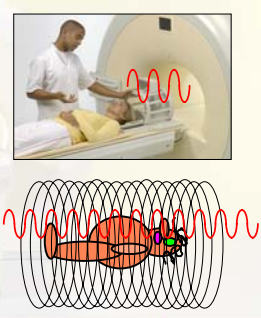
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Imaging

To Create MR Images

- The patient is placed in the magnetic field
 - to align the spins
- The RF pulse is applied
 - to excite the spins
 - at the Larmor Frequency



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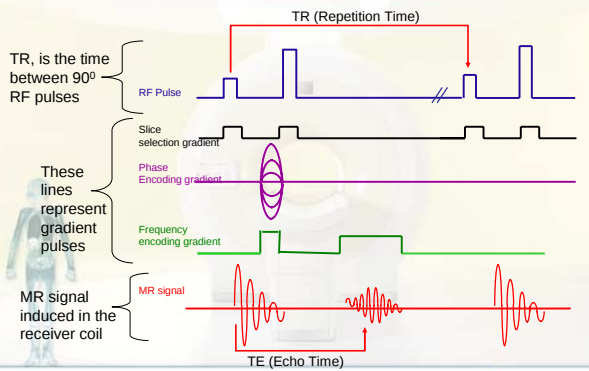
Timing Diagrams – RF & Gradient Pulses

TR, is the time between 90° RF pulses

These lines represent gradient pulses

MR signal induced in the receiver coil

TE (Echo Time)

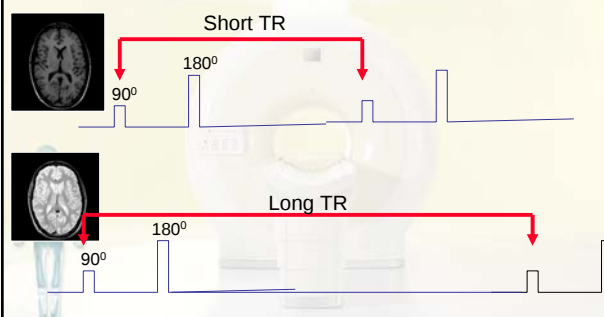


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Short & Long TR Imaging

Short TR

Long TR



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MR Excitation Relaxation

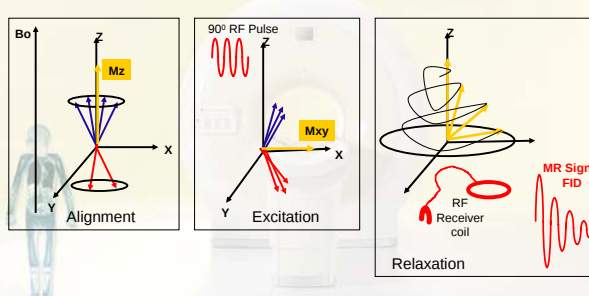
Alignment

Excitation

Relaxation

MR Signal FID

RF Receiver coil



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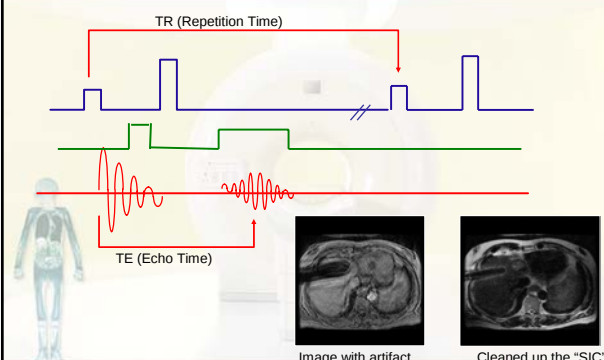
Timing Diagram

TR (Repetition Time)

TE (Echo Time)

Image with artifact

Cleaned up the "SIC"



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Timing Diagram -TE

Proton density-TE1

T2WI-TE2

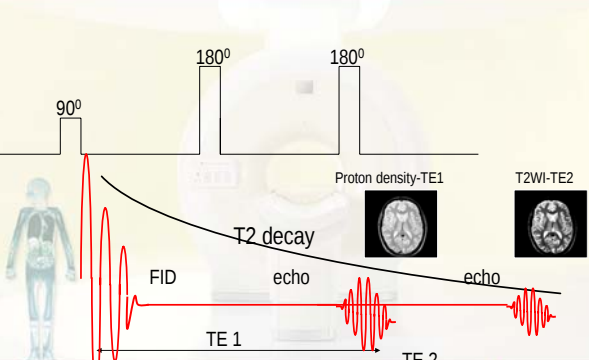
T2 decay

FID

echo

TE 1

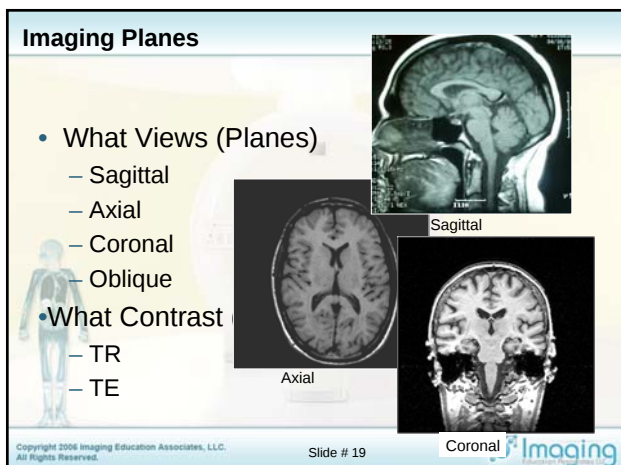
TE 2



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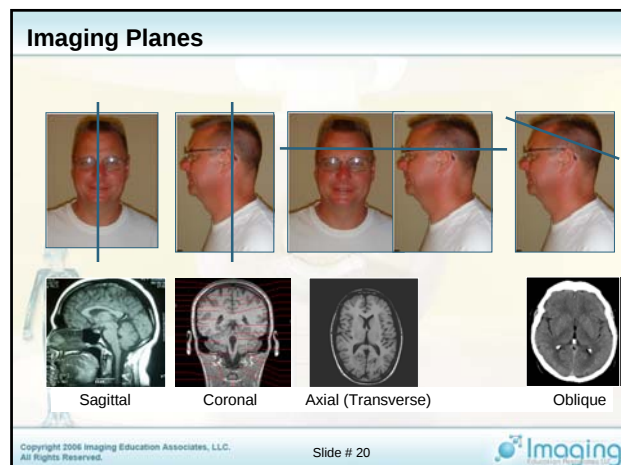
Imaging Planes

- What Views (Planes)
 - Sagittal
 - Axial
 - Coronal
 - Oblique
- What Contrast
 - TR
 - TE



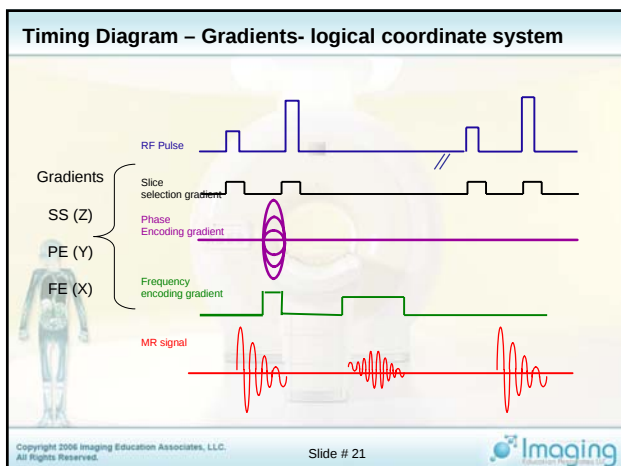
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Imaging Planes



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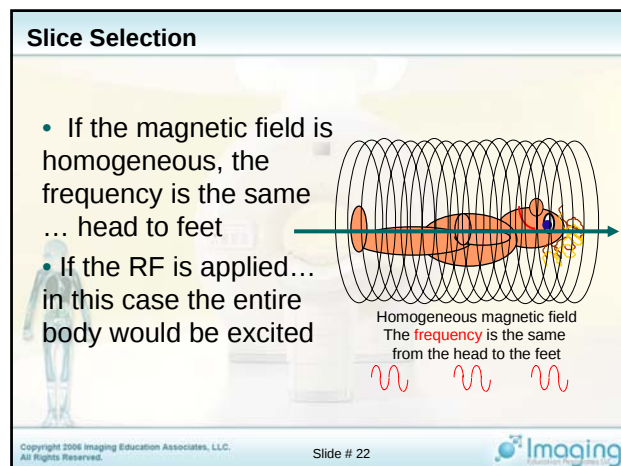
Timing Diagram – Gradients- logical coordinate system



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Slice Selection

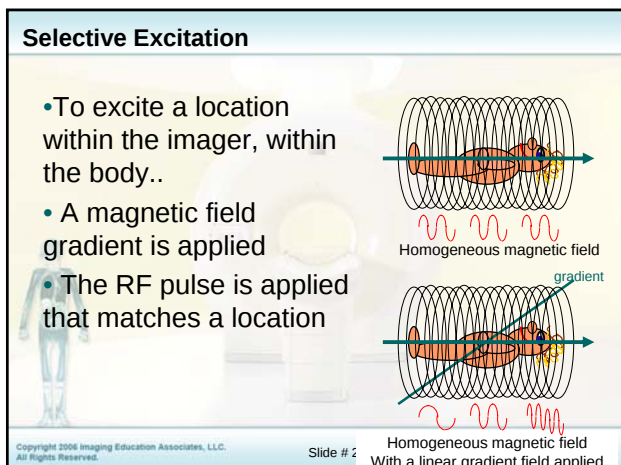
- If the magnetic field is homogeneous, the frequency is the same ... head to feet
- If the RF is applied... in this case the entire body would be excited



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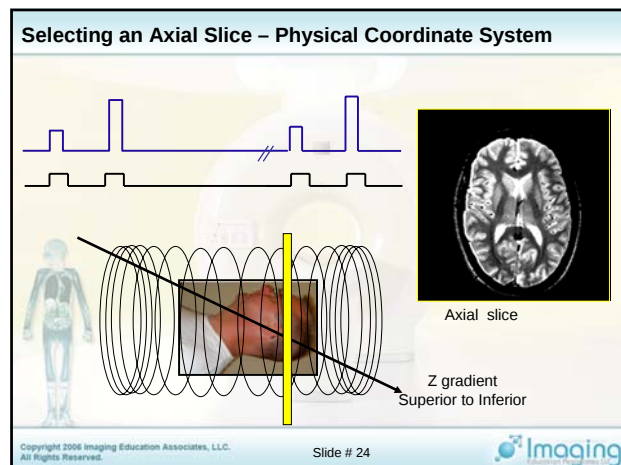
Selective Excitation

- To excite a location within the imager, within the body..
- A magnetic field gradient is applied
- The RF pulse is applied that matches a location



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Selecting an Axial Slice – Physical Coordinate System



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Selecting a Coronal Slice - Physical Coordinate System

Y gradient
Anterior to Posterior

Coronal slice

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Selecting a Sagittal Slice - Physical Coordinate System

X gradient
Right to Left

Sagittal slice

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Imaging

Phase & Frequency Encoding

- Once the slice is selected...
- Encoding along the other axes,
 - With gradients
 - R to L
 - A to P
 - For encoding
 - Phase encoding
 - Frequency encoding

Gradient S to I

Gradient R to L

Gradient A to P

Axial slice selection

Axial slice

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Imaging

Outline

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- Phase, Frequency and Amplitude
- Slice selection
- Phase encoding
- Frequency encoding

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Imaging

Periodic signals

Phase
Frequency
Amplitude
Wavelength

wavelength

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Imaging

Amplitude

Low Amplitude Signal

Medium Amplitude Signal

High Amplitude Signal

Enhanced Brain Image

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Imaging

Frequency

Periodic signal
Sine wave
Frequency = # times it repeats in a period of time
cycles per second or Hertz (Hz)
or million cycles per second, or megahertz (MHz)

Revolutions along the precessional path

1 second

1 cycles per second

2 cycles per second

4 cycles per second

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Phase

What phase of the precession
where along the precessional path
In phase
Out of phase

In Phase

Out of phase

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Phase & Frequency

0 degrees

90 degrees

180 degrees

270 degrees

360 degrees

Frequency is the *rate of precession*
Phase is a *position* along a precessional path

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Phases of Periodic Signals

0 degrees

90 degrees

180 degrees

270 degrees

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Changing the Frequency and Phase

Steep Gradient
High Amplitude Gradient

Low Gradient
Low Amplitude Gradient

High changes in frequencies
Big changes in phase

Small changes in frequencies
Small changes in phase

De phased
Low signal
Low amplitude signal

In phase
High signal
High amplitude signal

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Signal Amplitude

Phase & Frequency = Where

Amplitude = What color

Black – Low Amplitude
Gray – Medium Amplitude
White – High amplitude

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Phase & Frequency

Phase & Frequency = Where
Same frequency – different phase

Same phase different frequency

Same phase and frequency,
different amplitude

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Imaging

K-Space & MR Imaging

Amplitude = What color
Black, low
Gray, med
White, high amplitude signal

Phase & Frequency = Where
Phase lines in k-space
Frequency – points along each line

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Imaging

CT Image Acquisition

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Back Projection

In CT, the x-ray tube rotates around the "phantom"
In this case the x-ray beam is attenuated by the water in the phantom,
and therefore "projects" a "shadow" within the detectors...

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Back Projection - Reconstruction

Where the lines intersect,
there could be water in the phantom
Two projections are not enough!

He third projection allowed for the image!

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Imaging

MR Image Formation

- In order to define a point in space, we need three coordintes X, Y & Z
- To define these three coordinates, we do 3 jobs
 - slice selection
 - phase encoding
 - frequency encoding

3 x 3 Matrix

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Imaging

Outline

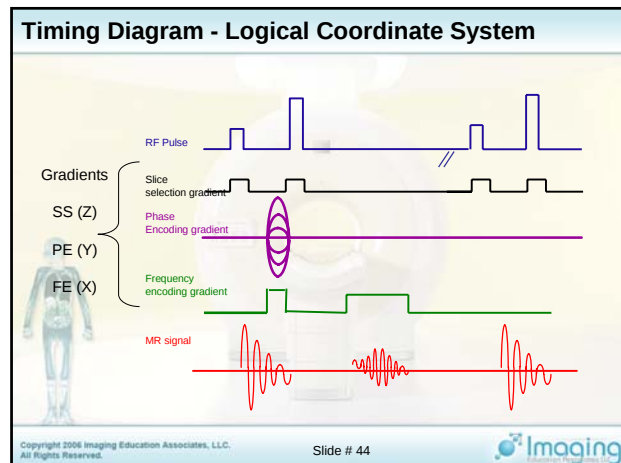
- Imaging Matrix
- Gradients & Signals
- Phase, Frequency and Amplitude
- Slice selection
- Phase encoding
- Frequency encoding



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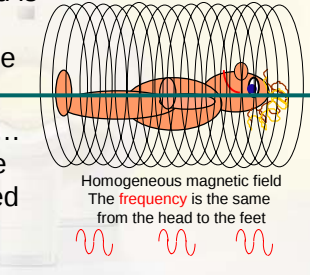
Slide # 43

Imaging



Slice Selection

- If the magnetic field is homogeneous, the frequency is the same ... head to feet
- If the RF is applied... in this case the entire body would be excited



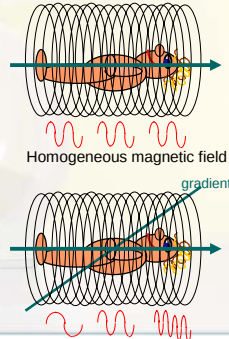
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Imaging

Selective Excitation

- To excite a location within the imager, within the body..
- A magnetic field gradient is applied
- The RF pulse is applied that matches a location



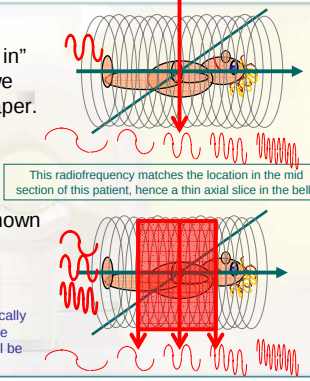
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Slice Thickness & Transmitter Bandwidth

- If only one frequency is "sent in" or transmitted for excitation, we get a slice as thin as tissue paper.
- For a thicker slice a range of frequencies is "transmitted" known as the Transmit Bandwidth



FYI... This is not the bandwidth that we typically "set" during image acquisition. That is the receiver bandwidth. Receive bandwidth will be discussed later in this section

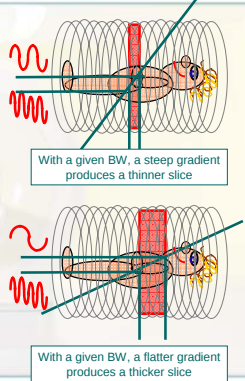
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Slice Thickness & Gradient Amplitude

- Steep Gradients (high amplitude) slice selection gradient, produce thin slices.
- Flatter Gradients (low amplitude) slice selection gradient, produce thicker slices.
- "Steep things make skinny things!"



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Imaging

Imaging Planes & Slice Selection Gradients

RF pulses for spin echo
Z gradient

Z gradient Superior to Inferior
Axial slice

X gradient Right to Left
Sagittal slice

Y gradient Anterior to Posterior
Coronal slice

The gradient used for oblique depend upon the oblique desired
Z & Y gradient Anterior to Posterior

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Physical vs Logical Gradients

Logical Gradients

Z Slice Selection

Y Phase Encoding

X Frequency Encoding

Physical Gradients

- Slice Selection
Z (runs superior to inferior) (axial)
Y (A-P) (coronal)
X (R-L) (sagittal)
- Phase Encoding
- Depends upon the plane
smaller word
smaller anatomy (motion)
smaller matrix (time)
- Frequency Encoding
- Depends upon the plane

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Spatial Encoding within the Slice

- Once the slice is selected
- Encoding along the other axes,
 - With gradients
 - R to L
 - A to P
 - For encoding
 - Phase encoding
 - Frequency encoding

Gradient S to I
Axial slice selection

Gradient A to P

Gradient R to L

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Spatial Encoding within the Slice

Fourier states that any "shape" can be reconstructed by periodic signals

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Fourier Transformation – Step #1

Sine wave

Ramp

Step #1

Storage space

K-space

? Image

Step #1

- Let's take one sine wave and
- Try to produce a "ramp"
- Not Even close...

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Fourier Transformation – Step #2

Sine wave

Ramp

Step #2

- Let's take another sine wave with lower amplitude and higher frequency
- And try again
- Better...

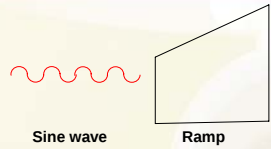
Storage space

K-space

? Image

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Fourier Transformation – Step #3

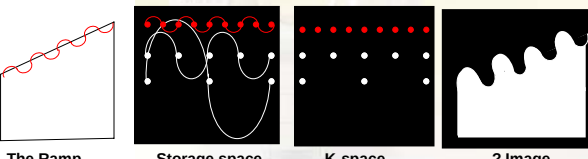


Sine wave Ramp

Step #3

- Let's take another sine wave with lower amplitude and higher frequency
- And try again

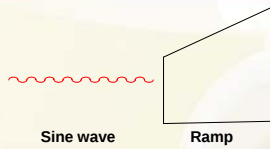
•Better but no cigar!



The Ramp Storage space K-space ? Image

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Fourier Transformation – step #4

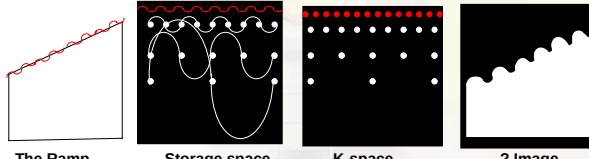


Sine wave Ramp

Step #4

- Let's take another sine wave with lower amplitude and higher frequency
- And try again

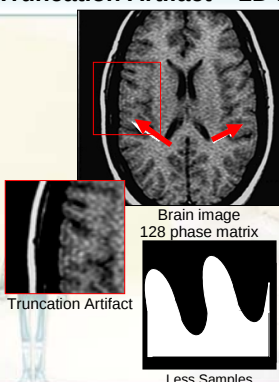
•Not Bad!



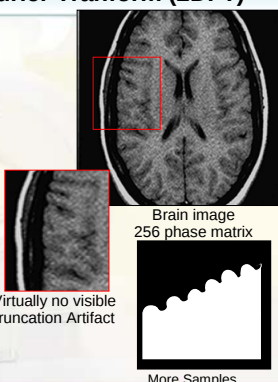
The Ramp Storage space K-space ? Image

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Truncation Artifact – 2D Fourier Transform (2DFT)



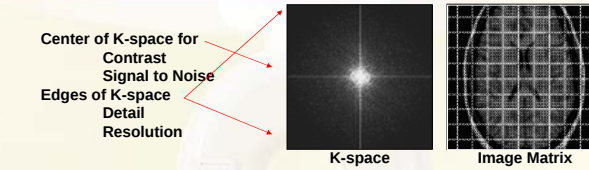
Brain image 128 phase matrix
Truncation Artifact
Less Samples



Brain image 256 phase matrix
Virtually no visible truncation Artifact
More Samples

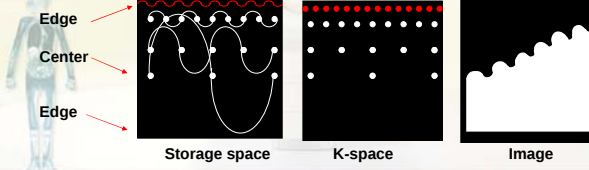
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K-space - Sampling



Center of K-space for Contrast
Signal to Noise
Edges of K-space
Detail
Resolution

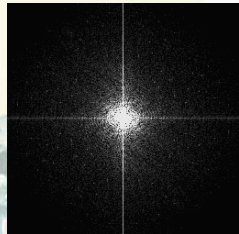
K-space Image Matrix



Storage space K-space Image

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Image Formation & K-space filling

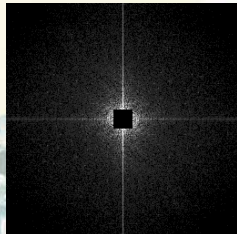


K-space for Mona Lisa
All lines filled



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Image Formation & K-space filling



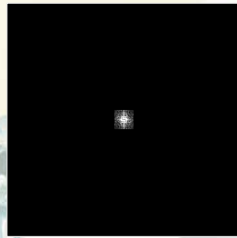
K-space for Mona Lisa
Edges Filled



Resolution
But no contrast...

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Image Formation & K-space filling



K-space for Mona Lisa
Center lines filled



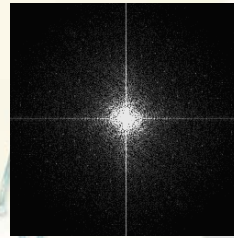
Contrast but
No resolution...

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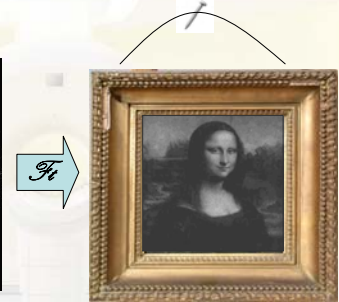
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Fourier Transformation



K-space for Mona Lisa
All lines filled



Fourier transformer will do FT, one at a time
Array processor will do an "array" of FT's

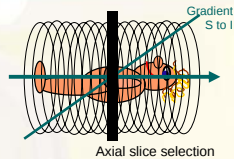
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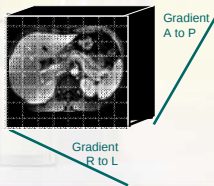


Let's Make an MR Image...

- Select a slice
- Encode along the other axes,
 - With gradients
 - R to L
 - A to P
 - Encoding Steps
 - Phase encoding
 - Frequency encoding



Axial slice selection



Gradient
R to L

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Outline

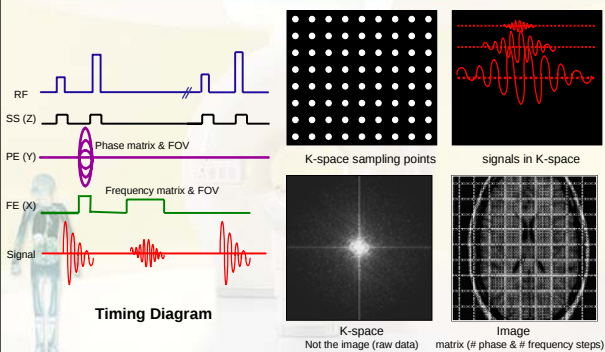
- Imaging Matrix
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Image Acquisition & Image Formation



Timing Diagram

K-space
Not the image (raw data)

Image
matrix (# phase & # frequency steps)

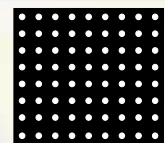
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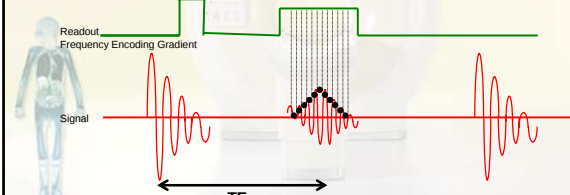


Sampling MR Signal

- Signals are created by a 90° and a 180° pulse
- Signals are sampled during "readout" at TE
- Points are "stored" in k-space for until enough points are sampled to create an MR Image



K-space sampling points



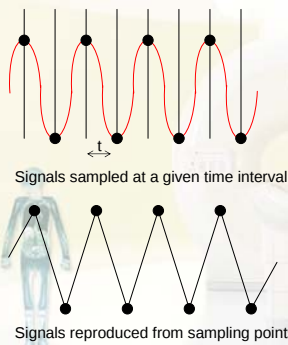
TE

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Nyquist Theorem



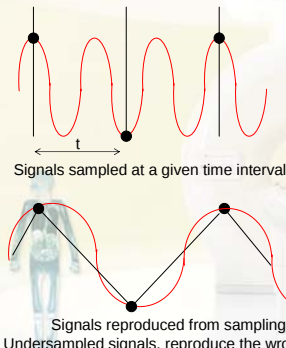
- Signals must be sampled at least twice per cycle
- This means that they must be sampled at the highest frequency
- Sampling is performed at a given time interval (t) based on the frequency

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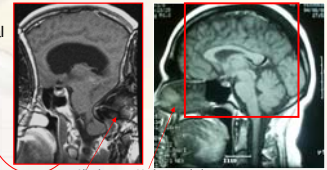
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Aliasing



- If signals are not sampled at the appropriate time interval
- Signals are not sampled properly
- This results in aliasing



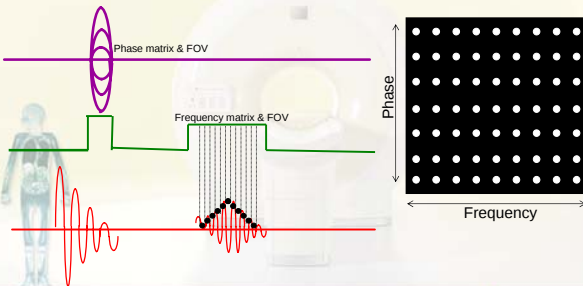
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K-Space

- K-space has lines, # Phase encoding steps
- And points along each line, # Frequency steps



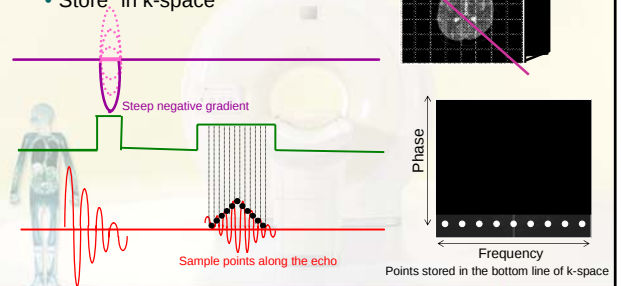
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K-Space

- Steep (-) phase encoding gradient
- Sample the echo
- "Store" in k-space



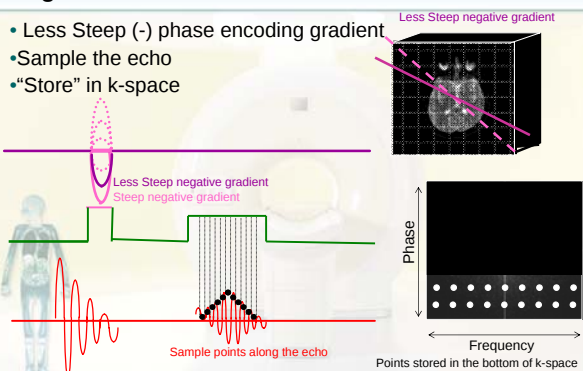
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Image Formation

- Less Steep (-) phase encoding gradient
- Sample the echo
- "Store" in k-space

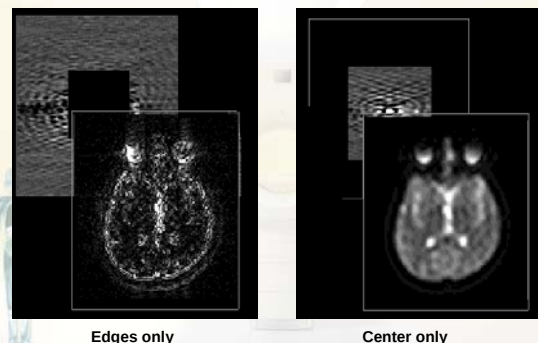


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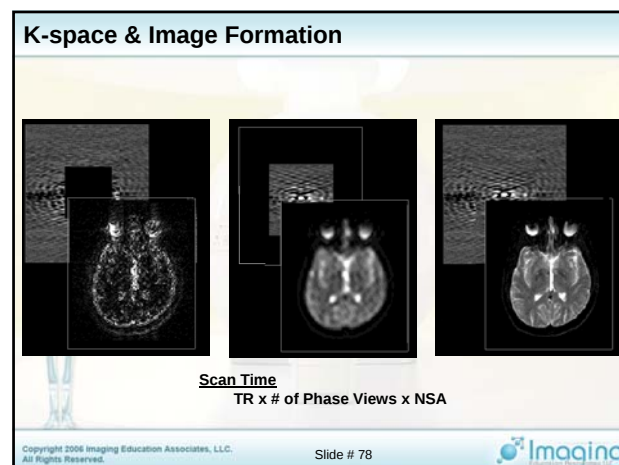
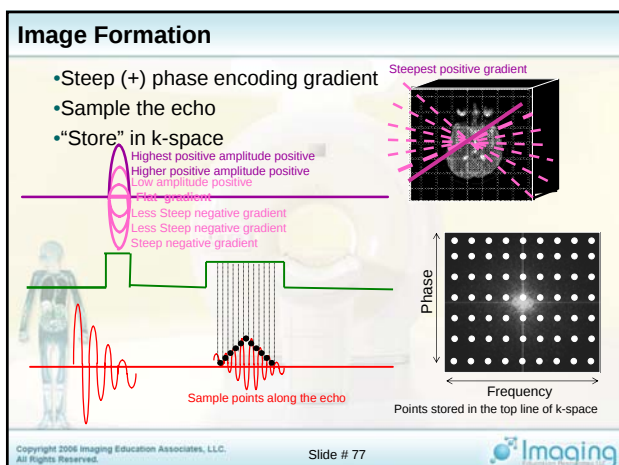
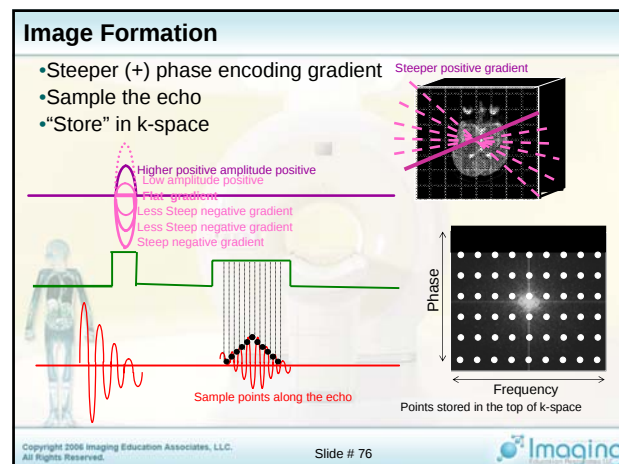
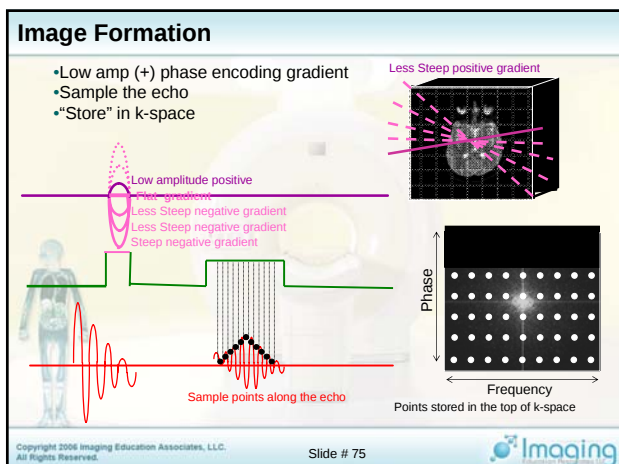
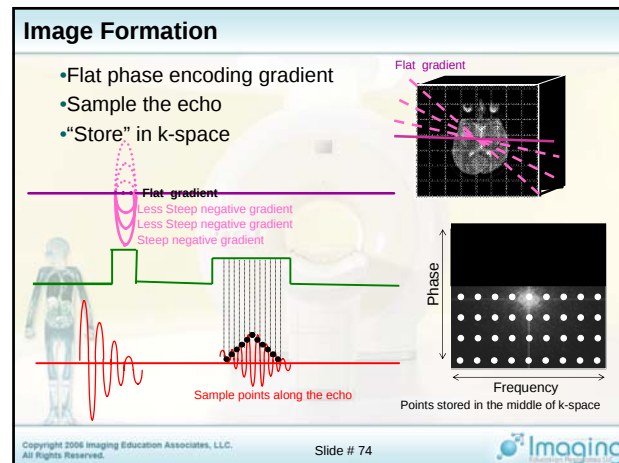
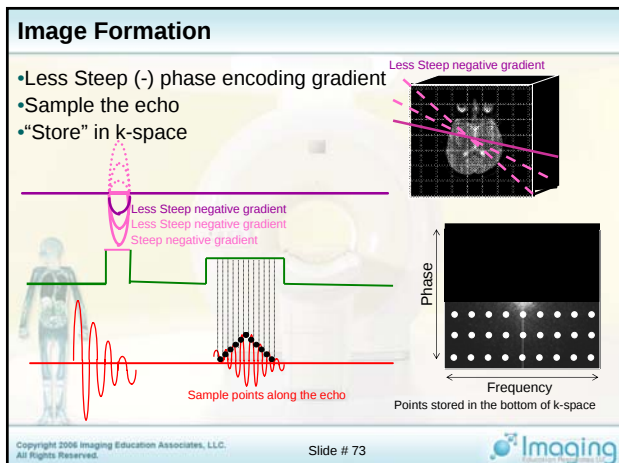
K-Space



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Motion Artifact



Outline

- Imaging Matrix
- Gradients & Signals
- Phase, Frequency and Amplitude
- Slice selection
- Phase encoding
- Frequency encoding
- k-space manipulation

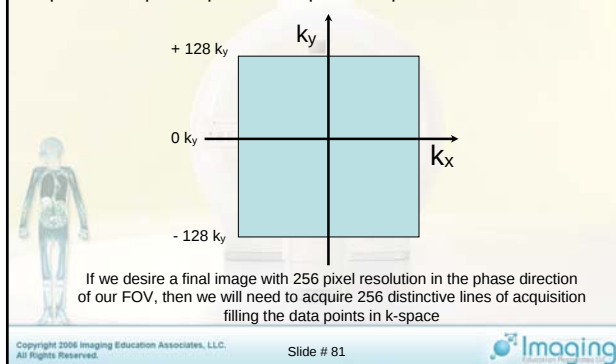


Filling k-space

*Assume 256 phase matrix for this entire module

Remember:

The amplitude of the phase encoding gradient applied during the FID "encodes" the sampled echo for a particular phase "line" or "profile" in k-space

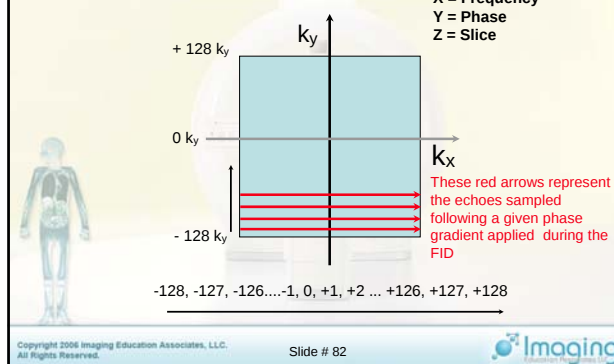


Linear Filling

Fills from "bottom" up

Remember:

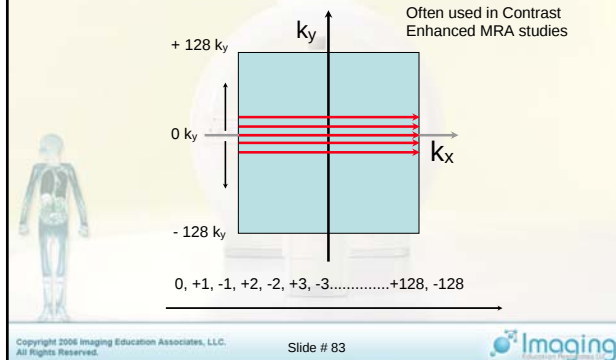
X = Frequency
Y = Phase
Z = Slice



Centric Filling

Fills from "Middle" out

This technique acquires high signal data "lines" first
Often used in Contrast Enhanced MRA studies

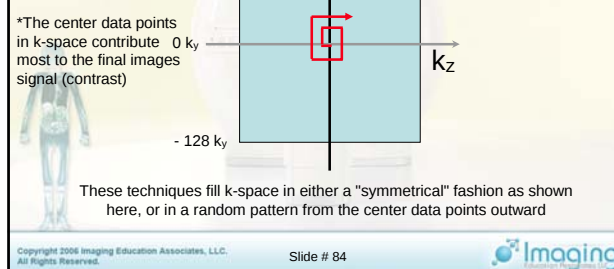


Elliptic Filling

Fills from "Center" out

This technique acquires the most "central" data points first

3D acquisition used for Contrast Enhanced MRA to minimize venous filling



Number of Signals Averaged (NSA)

Scan Time = $TR \times N_y \times \underline{NSA}$

Think of the NSA as "coats of paint"
It's the number of times each "line" or "phase view" of k-space is sampled

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Reducing NSA

Scan Time = $TR \times N_y \times \underline{NSA}$

Reducing NSA

- Reduces scan time
- DOES NOT reduce spatial resolution
- Increases noise (reduces SNR)
- Increased flow/motion artifacts

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Partial Fourier

Scan Time = $TR \times N_y \times \underline{NSA}$

Partial Fourier reduces scan time at the cost of increased noise (reduced SNR)
Spatial Resolution is Unaffected

Image courtesy Dr. Val Runge
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Reducing Phase Matrix

Scan Time = $TR \times N_y \times \underline{NSA}$

"Physics of Clinical MR Taught Through Images"
V. Runge, Thieme Medical Publishers, 2005

Image courtesy Dr. Val Runge
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Zero Fill

Scan Time = $TR \times N_y \times \underline{NSA}$

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Zero Fill

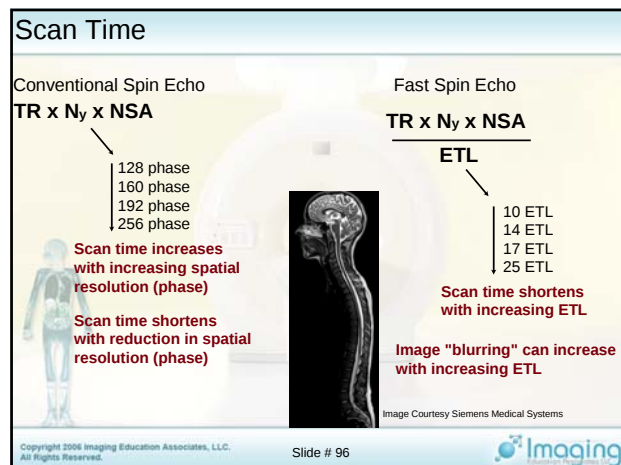
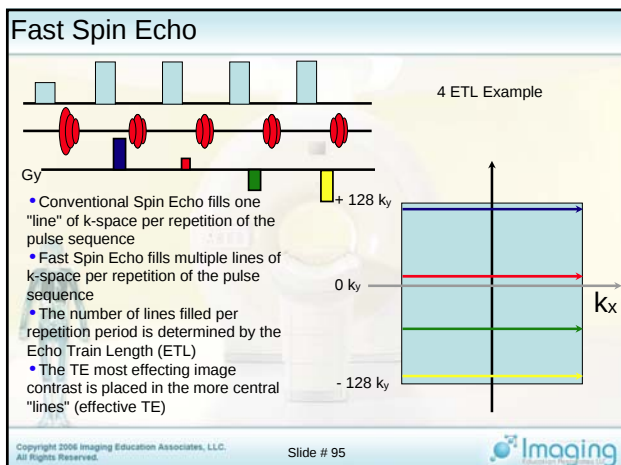
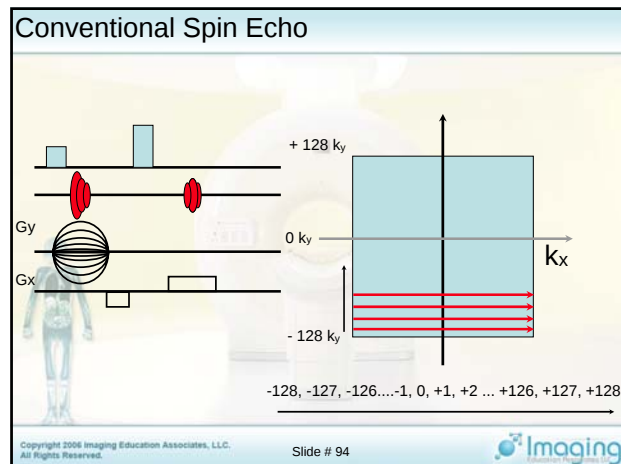
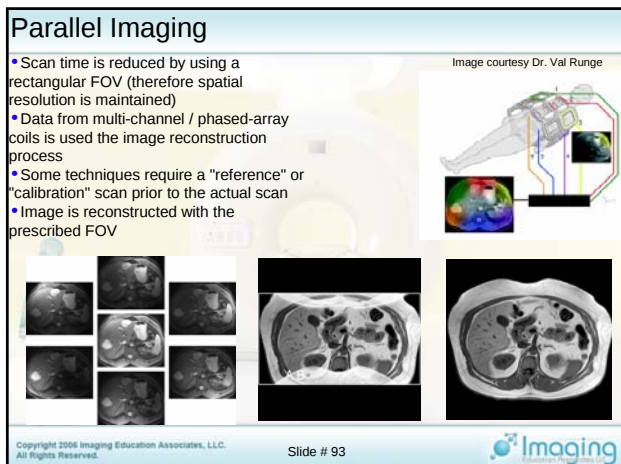
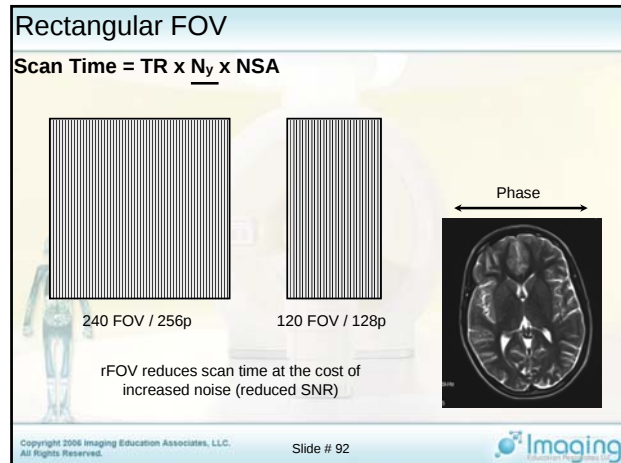
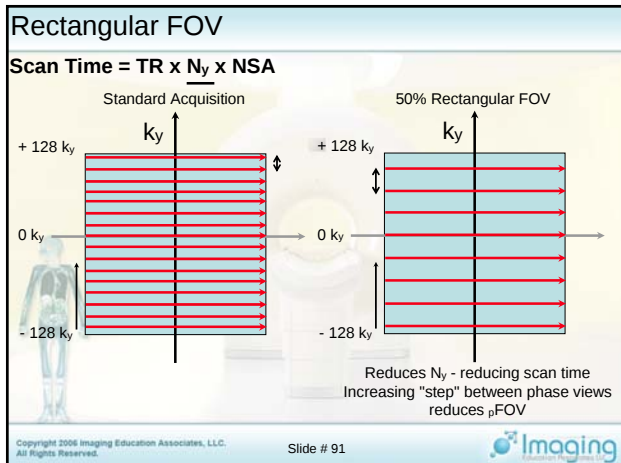
Scan Time = $TR \times N_y \times \underline{NSA}$

Reducing N_y

- Reduces Scan Time
- Reduces Spatial Resolution
- Increased SNR
- Increases Truncation Artifact

* Note: the number of phase encodings may be selected by scan percentage

Image courtesy Dr. Val Runge
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Benefits of Fast Spin Echo

Sample Scan Time

TR x Ny x NSA

3000 TR x 256 phase x 2 NSA = 25.6 minutes !

Same scan with FSE and ETL of 16 = 1.6 minutes !!

500 TR
1500 TR
3000 TR
5000 TR

Images with bright fluid often show pathology best due to presence of water

The long T1-relaxation time of water requires longer TR times to obtain images with bright fluid

Scan time increases with increasing TR

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Echo Planar Imaging (EPI)

Spin Echo EPI

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EPI Speed Compared to FSE

FSE

90 180 echo 180 echo 180 echo 180 echo

EPI

90 180 echo echo echo echo echo echo echo

SS-EPI 4 sec whole brain (1.5T)

FSE 25 sec whole brain (3T)

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Summary

Scan Time = TR x Ny x NSA

How many lines of acquisition?

Zero-fill Reduced NSA

Partial Fourier

Rectangular FOV (Parallel Imaging)

Reducing scan time by altering the way k-space is filled typically reduces either spatial resolution or SNR

Since reduced spatial resolution is almost always undesirable, therefore, most advanced imaging techniques are SNR starved

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Outline

- Imaging Matrix
- Gradients & Signals
- Phase, Frequency and Amplitude
- Slice selection
- Phase encoding
- Frequency encoding

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6.1 MR Image Formation

Matrix, Gradients & Signals

Image formation & k-space

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